GIMP 3 crash free plugins

These are sanctioned for plugins that work in GIMP 3 (2.99.19) as normal GIMP plugins on my Github are known to crash GIMP 3 due to many different reasons; such as

1. gegl:crop storing canvas size
2. gegl:load's image upload
3. invalid gegl syntax/parameters
4. malloc storing unused GEGL nodes

As a result many GIMP plugins of mine had to be "gutted" and GEGL Effects and Shapes was removed entirely. :(All the plugins here are salvaged plugins that work proper in GIMP 3.

You can compile then by running **build_everything_linux/windows.sh** or clicking on an individual plugins folder to compile **build_linux/windows_plugin_name.sh**

To compile you need packages **meson gegl ninja** and on Windows you additionally need a MySys2 environment.

After compiling please do the following or the plugins will not work

1. Remove everything from **/gegl-0.4/plug-ins**

2. Delete **GIMP/2.99/filters**

3. Put all the new binaries (.dll and .so) there

- Do NOT use these plugins on GIMP 2.10. Hopefully GIMP's team fixes this problem and we can go back to using my normal repos.