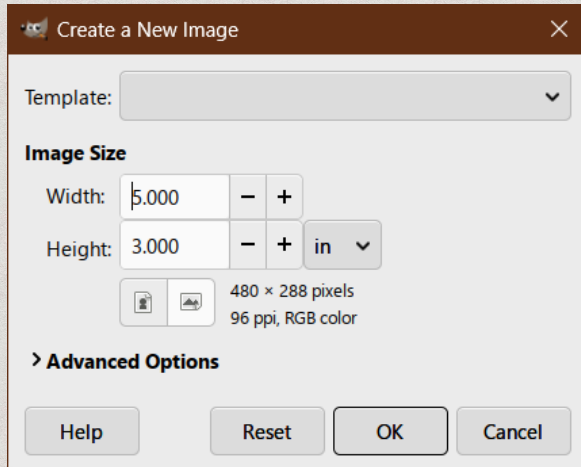


20 Pixel Gold Photo Frame Trim Version 1.2

By: Tea Mouse with Gimp 3.2.4

1. Press D (Default Colors — Black, White)
2. (Ctrl +N) Create a 5" x 3" @ 96Ppi Image to work with and click Okay



3. Now go to layers palette and right click the background layer and add: Alpha Channel

4. Next Change the Foreground color to: F0D37A



5. Press (Shift+Ctrl+N) New Layer

Layer Name: Gold Trim Template
Mode: Normal
Opacity: 100%
Fill With: Foreground Color
Switches: Visible
And click Okay.

6. Press (Ctrl +A) Select All

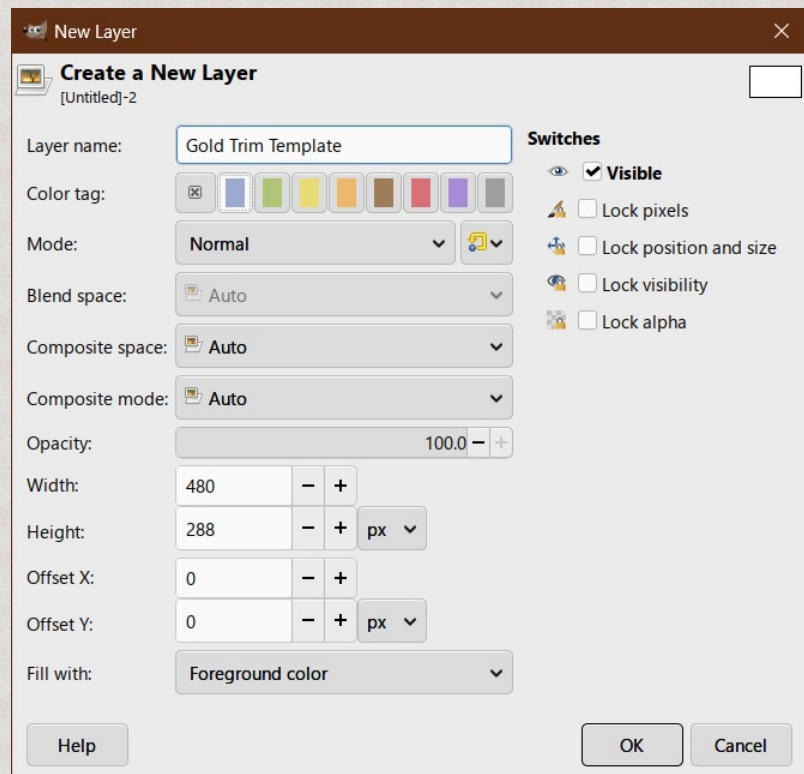
7. Next, Select > Shrink > and Shrink section by .25"

8. Press Ctrl+I (Invert), Ctrl + X (Delete), Ctrl+I (Invert)

9. Select again > Shrink > and Shrink section by 20 Pixels

10. Press Ctrl + X (Delete), and then Ctrl + Shift + A (Select None)

11. Press (Ctrl + shift + D) Duplicate Layer

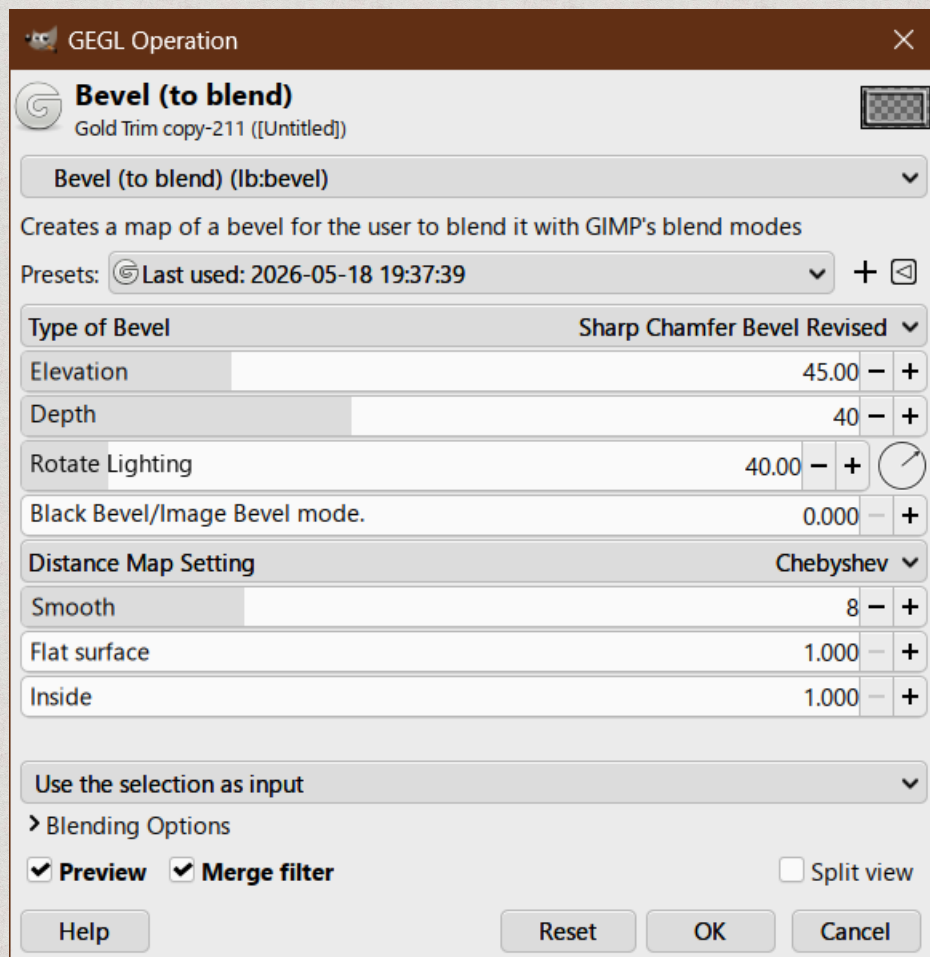




12. Rename top layer to: “Gold Trim”

13. Main menu > Tools > GEGL Operation > Bevel (to blend) (lb:bevel)

For this filter use the setting shown in the next image and make sure Merge filter is checked before clicking Okay.



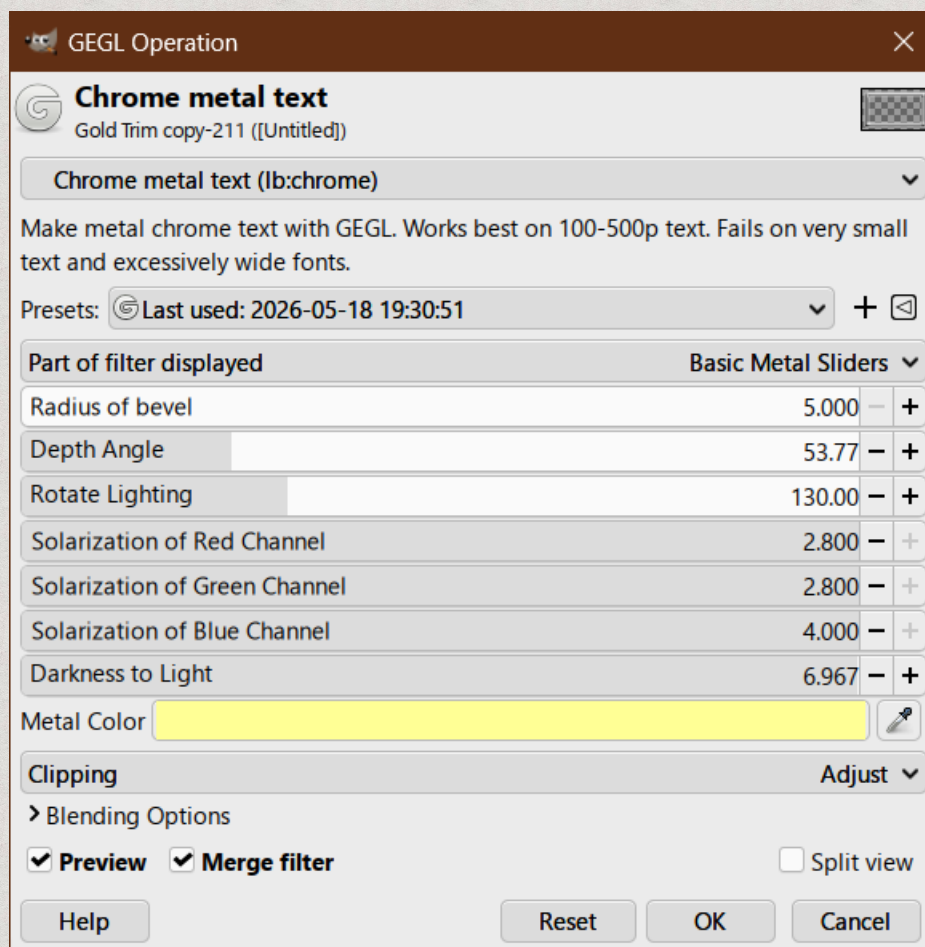
The reasoning for this is to make it easier to trim the edges away after the second filter has been applied.

14. Main Menu > Layer > Layers to image size. To resize this layer to the image size. Your layer now should look like this shown here on the right. A simple chisel looking triangle.



15. Main menu > Tools > GEGL Operation > Chrome Metal Text (lb:chrome)

Use setting shown in image below and change the default metal color to: FFFF95



16. Then Layer > Layers to image size again.

17. Now select the layer below the top layer and right click it and select alpha to selection.

18. Now select the top layer to work with and Press Ctrl+I (to invert selection) and then Press Ctrl + X to delete the outer unwanted edges. You should now have something like this.



19. Press Ctrl+Shift+N (Layer New)
Change only the following settings.
Change the layer name to: Gold Trim Style
Change (Blending) Mode to: LCh Color
Opacity: 100%
Fill with: Foreground color.

20. Press Ctrl + X (to delete)

21. Main Menu > Layer > Merge Down.

22. Next Change the Foreground to:
BA954E

23. Press Ctrl+Shift+N (Layer New)
Change only the following settings.
Change (Blending) Mode to: Addition
Opacity: 100%
Fill with: Foreground color.



24. Press Ctrl + X (to delete)

25. Press Ctrl+ Shift + D, to duplicate the top layer

26. Press Ctrl+I (Invert)

27. Now Select > Shrink > Shrink selection by 2 pixels and then Press Ctrl+I (Invert)



28. Next, Press Ctrl +X, to delete the 2 pixel border away. You should now have a nice rich gold looking trim. If everything has gone correctly you should see what is show in the image on the left. But there is still more we can add to it.

29. Select the next layer Down. The layer labeled Gold Trim Style and merge it down. Layer > Merge Down

30. Select the top layer in the layers palette and merge that down. Layer > Merge Down

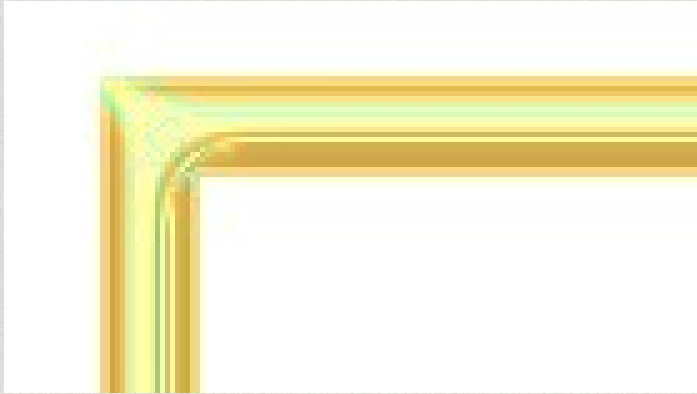
31. Press Ctrl + Shift + D, to duplicate top Layer, Then Ctrl+Shift+A (Deselect)

32. Now select the top layer and right click it and select alpha to selection.

33. Main menu > Tools > GEGL Operation > Bevel (to blend) (lb:bevel) And repeat the same settings from step 16, by using the preset drop menu and select the last used settings.

34. Now go to Filters > blur > Gaussian Blur > Default settings

35. Then change the top layer blending mode to: Lch Hue. By doing this you should now see some green coloring in your Gold Trim, which is normal. See the following images.



36. Next select the next layer down in the layer palette, labeled Gold Trim, and press Ctrl + Shift + D, to duplicate it.

37. Layer > Stack > Raise layer, bring it to the top of the layers.

38. Change the top layer blending mode to: HSL Color, to change the green streaks to help with creating reflection.

39.. Press Ctrl + Shift + A, (deselect)

40. Now select the next layer down and Merge it down (Layer > merge down.)

41. Now select the top layer and Merge it down (Layer > merge down.) Done!



You may have noticed that the four corners do not match one another, and to fix this you'll have to copy the top left corner to fix the other three. By flipping it horizontal and vertical.

In this example, I used a slightly rounded corner of 20 pixels in a radius, and used the top left corner to patch up the other three. As for doing round circles, this progress will not work, because of how the Chrome Metal Text Filter works.

